

# Introduction to Unit Testing

Contributed by Jay Flowers  
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```
function iFrameHeight() {  
  var h = 0;  
  if ( !document.all ) {  
    h = document.getElementById('blockrandom').contentDocument.height;  
    document.getElementById('blockrandom').style.height = h + 60 + 'px';  
  } else if( document.all ) {  
    h = document.frames('blockrandom').document.body.scrollHeight;  
    document.all.blockrandom.style.height = h + 20 + 'px';  
  }  
}
```

This option will not work correctly. Unfortunately, your browser does not support Inline Frames